

Spring Term 2026

Choose your homework from the menu below. The peri-ometer shows you the level of challenge. You need to reach a minimum of ten points to achieve your homework target for this term!

CLASS	Sennen
TOPIC	The Windrush Generation



6 Points	Windrush Interview Pretend you are a reporter in 1948. Write 5 questions you would ask someone arriving on the Windrush ship and what their answers might be.	Material Experiment Test 3 materials (e.g., paper, plastic, fabric) to see which is best for keeping something dry. Record your results in a simple table.	HMS Windrush Design and make a model of the HMS Windrush Boat
5 Points	Windrush Story Starter Write the beginning of a story about a child travelling on the Windrush ship. Include how they feel and what they see.	Material Swap Pick an everyday object (like a cup). Imagine it was made from a different material (e.g., paper instead of plastic). Explain what would happen and why.	Shape Builder Use sticks, straws, or pencils to make 3D shapes (cube, pyramid, prism). Take a photo or draw what you made.
4 Points	Windrush Suitcase Design Imagine you are travelling on the Windrush ship. Draw and label a suitcase with 6 things you would take and explain why.	Material Detective Choose one object (like a chair or a toy). Write 3 reasons why the material it's made from is good for its job.	Ball Skills Challenge Roll a ball to a family member 10 times without dropping it. Time yourself and write down how long it took. Can you beat your time?
3 Points	Windrush Word Hunt Make a list of 5 new words you've learned about the Windrush Generation (e.g., ship, Jamaica, migration). Write them in colourful bubble letters.	Material Match-Up Find 3 objects in your home and write down what they are made of (e.g., spoon - metal). Draw a quick picture of each.	Shape Spotter Go on a shape hunt around your house! Find 5 different shapes (circle, square, rectangle, triangle) and draw them in your book.