

Autumn Term 2026

Choose your homework from the menu below. The peri-ometer shows you the level of challenge. You need to reach a minimum of ten points to achieve your homework target for this term!

CLASS	Sennen
TOPIC	The Gunpowder Plot



6 Points	Mosque Model: Build a simple model of a mosque using recyclable materials. Label key features like the minaret, dome, and prayer hall.	Create a Guy Fawkes Mask: Draw and decorate a Guy Fawkes mask using coloured paper, markers, and other craft materials. Write a short paragraph about who Guy Fawkes was and why he is remembered.	Habitat Matching Game: Make a set of cards with pictures of animals and another set with pictures of habitats. Play a matching game to connect each animal with its correct habitat.
5 Points	Firework Safety Poster: Design a poster to teach younger children about firework safety, linking it to the story of Bonfire Night.	Hot vs. Cold Country Collage: Make a collage showing the difference between a hot country and a cold country. Include pictures of animals, plants, and clothing appropriate for each climate.	Create a Ball Skills Obstacle Course: Design an obstacle course in your garden or living room that involves different ball skills (e.g., dribbling, throwing, catching). Write instructions for someone else to follow.
4 Points	Ball Skills Challenge Video: Film yourself performing a ball skills challenge, such as throwing and catching with a partner or dribbling around objects. Share it with your class.	Create a Mini Habitat: Build a small model of a habitat (e.g., a forest, desert, or pond) using materials from around the house. Write about which animals live there and how they survive.	Gunpowder Plot Storyboard: Make a simple storyboard of the key events in the Gunpowder Plot. Include drawings and a sentence or two for each event, from the planning to the capture of Guy Fawkes.
3 Points	Animal Fact File: Choose an animal from a specific habitat and create a fact file. Include details like what it eats, where it lives, and interesting facts about its behaviour.	Design a New Ball Game: Invent a new game that involves using a ball. Write the rules and draw a picture of how to play. Try it out with your family or friends.	Create an Islamic Art Tile: Research geometric patterns in Islamic art and design your own tile using paper and coloured pencils. Try to include symmetrical patterns.