

NAME	
CLASS	Morvah
TERM	Summer 1
TOPIC	Raid, Trade and Invade
TOTAL POINTS	

Take Away Homework!

Choose your homework from the menu below. the peri-ometer shows you the level of challenge. You need to reach a minimum of ten points to achieve your homework target for the half term!



**6
Points**

**5
Points**

**4
Points**

**3
Points**

Make a model of something linked to the Vikings – you can use any medium to produce this e.g., clay, paint, scrap materials.

Design a Viking board game. How many people can play? What is the purpose of the game and how do you win?

Design a Viking meal. Have a go at making a recipe or two. Take pictures of you making it or bring some into school for us to taste.

Read a Viking themed book – write a 1-page review. Who would you recommend it to and why?

Choose one of the countries that the Vikings were from (Denmark, Norway, Sweden). Find out what the country is like and create an informative leaflet to share your information.

Research and create a Viking longboat using any artistic techniques or resources that you choose.

Write a 1-page job advertisement for a Viking warrior. What attributes/skills would they need and why?

Write and solve your own range of Viking themed maths questions. Use a range of topic areas and reasoning and problem-solving skills.

Visit your local library and find information books about the Vikings – find and copy 10 facts that you find interesting.

Draw/print a picture of yourself and a Viking child. Label the differences between your life and their life (include information on school, toys, home, pets, work etc).

Write a message using Viking runes.

Draw/trace a map of the United Kingdom and mark the areas that have Anglo Saxon place names. If they end in -ton, -ham or -ford, what did it mean?